

Axiomatic Semantics

The guarded command language

Semantics

- A programming language specification consists of a syntactic description and a semantic description.
- **Syntactic description:** symbols we can use in a language
- **Semantic Description:** what phrases in a programming language mean.
- Semantics may be given as
 - Denotational
 - Axiomatic
 - Operational
- Here we concentrate on axiomatic descriptions: the meaning is defined by a logical calculus called **program logic** which provides a tool for the derivation of programs and assertions of the form $\{Q\} p \{R\}$

Example:

- Read in 2 integers and output their product divided by their sum. You are guaranteed that there are 2 integer values in the input stream.
- Precondition = { Input stream contains two integer values }
- Postcondition = { Product / Sum is output }
- $\{Q\} p \{R\}$ states that a program p , once started in a state satisfying $\{Q\}$ will lead to a situation characterised by $\{R\}$
- $\{Q\}$ may also be written as the weakest precondition of p to achieve postcondition R i.e. $wp(p, R)$

- $Wp(S, R)$ represents the set of all states such that execution of S beginning in any one of them is guaranteed to terminate in a finite amount of time satisfying R .
- **Examples:**
 - $wp(i = i + 1, i \leq 1)$
 - $S: \text{if } x > y \text{ then } z = x \text{ else } z = y, R: z = \max(x, y)$
calculate $wp(S, R)$
 - Let S be as above and $R: z = y$, calculate $wp(S, R)$
 - $S: \text{if } x > y \text{ then } z = x \text{ else } z = y, R: z = y - 1$
calculate $wp(S, R)$
 - Let S be as above, $R: z = y + 1$

- Command S is usually designed to establish the truth of a postcondition R . We may not be interested in $wp(S, R)$. If we can find a stronger precondition Q that represents a subset of the set $wp(S, R)$ and can show $Q \Rightarrow wp(S, R)$ then we are content with Q as the precondition.
- When we write $\{Q\} p \{R\}$ we denote Total Correctness
- $Q \{p\} R$ denotes partial correctness.

Some properties of wp

- Law of excluded miracle: $wp(S, F) = F$
- Distributivity of conjunction: $wp(S, Q) \wedge wp(S, R) = wp(S, Q \wedge R)$
- Law of monotonicity: if $Q \Rightarrow R$ then $wp(S, Q) \Rightarrow wp(S, R)$
- Distributivity of disjunction: $wp(S, Q) \vee wp(S, R) \Rightarrow wp(S, Q \vee R)$
- **Nondeterministic:**
 - Execution of a command is nondeterministic if it need not always be exactly the same each time it is begun in the same state
 - e.g. $\{x = 4\} x := 14 \parallel x := x + 1 \{?\}$

Exercises

- Determine
 - $\text{wp}(i := i + 1, i > 0)$
 - $\text{wp}(i = i + 2; j = j - 2, i + j = 0)$
 - $\text{wp}(i = i + 1; j = j - 1, i * j = 0)$
 - $\text{wp}(z = z * j; i := i - 1, z * j = c)$
 - $\text{wp}(a[i] = 1, a[i] = a[j])$
 - $\text{wp}(a[a[i]] = i, a[i] = i)$

Skip & Abort

- Skip
 - Execution of the skip command does nothing.
 - It is equivalent to the empty command;
 - It is the identity transformer
 - $\text{wp}(\text{skip}, R) = R$
- Abort
 - $\text{wp}(\text{abort}, R) = \text{False}$
 - Abort should never be executed as it may only be executed in a state satisfying False.

Sequential Composition

- A way of composing larger programs from smaller segments
- If s_1 and s_2 are commands then $s_1; s_2$ is a new command
- $\text{wp}(s_1; s_2, R) = \text{wp}(s_1, \text{wp}(s_2, R))$

Assignment

- $x := e$
- x is a simple variable, e is an expression and the types of x and e are the same
- $\text{wp}(x := e, R) = \text{domain}(e) \text{ and } R_e^x$
- $\text{Domain}(e)$ is a predicate that describes the set of all states in which e may be evaluated i.e. is well defined.
- Usually we write: $\text{wp}(x := e, R) = R_e^x$

Examples:

- $\text{wp}(x := 5, x = 5)$
- $\text{wp}(x := 5, x \neq 5)$
- $\text{wp}(x := x + 1, x < 10)$
- $\text{wp}(x := x * x, x^4 = 10)$
- $\text{wp}(x := a/b, p(x))$
- $\text{wp}(x := b[i], x = b[i])$ for b , an array with indexes $0 \dots 100$

Multiple Assignment

- Multiple assignment has the form

$$x_1, x_2, x_3, \dots, x_n := e_1, e_2, e_3, \dots, e_n$$
 where x_i are distinct simple variables and e_i are expressions.
- **Definition:**

$$\text{wp}(x_1, x_2, x_3, \dots, x_n := e_1, e_2, e_3, \dots, e_n, R)$$

$$= \text{domain}(e_1, e_2, e_3, \dots, e_n) \text{ and } R_{e_1, e_2, e_3, \dots, e_n}^{x_1, x_2, x_3, \dots, x_n}$$
- **Examples:**
 - $x, y := y, x;$
 - $x, y, z := y, z, x$
 - $\text{wp}(z, y := z * x, y - 1, y > 0 \wedge z * x^y = c)$

- Execution of an expression may change only the variables indicated and evaluation of an expression may change no variables.
- This prohibits functions with side effects and allows us to consider expressions as conventional mathematical entities I.e. we can use associativity, commutativity of addition etc.
- Example: Swapping two variables:
- $\text{wp}(t := x; x := y; y := t, x = X \wedge y = Y)$

The if statement

```

if B1 → S1
  [] B2 → S2
  ... [] Bn → Sn
fi

```

- Each $B_i \rightarrow S_i$ is a guarded command and each S_i may be any command e.g. skip, abort, sequential composition etc.
- If any guard B_i is not well defined in the state in which execution begins, abortion may occur. This is because nothing is assumed by the order of evaluation of the guards.
- At least one guard must be true to avoid abortion.
- If at least one guard B_i is true, then 1 guarded command $B_i \rightarrow S_i$ is chosen and S_i is executed.

Wp (If, R)

Wp (If, R) =
 $\text{domain}(\mathbf{BB}) \wedge \mathbf{BB} \wedge (B_1 \Rightarrow \text{wp}(S_1, R)) \wedge \dots \wedge (B_n \Rightarrow \text{wp}(S_n, R))$
 where $\mathbf{BB} = B_1 \vee B_2 \vee \dots \vee B_n$

\equiv
 $\text{wp}(\text{If}, R) = (\exists i : 1 \leq i \leq n : B_i) \wedge (\forall i : 1 \leq i \leq n : B_i \Rightarrow \text{wp}(S_i, R))$

Example: $A \equiv (\text{if } x >= 0 \rightarrow z := x$
 $\quad [] x <= 0 \rightarrow z := -x)$

$\text{wp}(A, z = \text{abs}(x)) = \text{True}$

Example:

```

{T} ≡ { (x >= 0) ∨ (x <= 0) }
if x >= 0
  { x = abs(x) }
  z := x;
  { z = abs(x) }
[] x <= 0
  { -x = abs(x) }
  z := -x;
  { z = abs(x) }
fi
{ (x >= 0 ∨ x <= 0) ∧ (x >= 0 ∧ z = abs(x)) ∨ (x <= 0 ∧ z = abs(x)) }
≡ { z = abs(x) }

```

Exercises:

- Complete and Simplify:

1. $\text{wp}(S, a > 0 \wedge b > 0)$ where
 $S = \text{if } a > b \rightarrow a := a - b$
 $\quad [] b > a \rightarrow b := b - a$
 $\quad \text{fi}$

2. $\text{wp}(S, x <= y)$ where
 $S = \text{if } x > y \rightarrow x, y := y, x$
 $\quad [] x <= y \rightarrow \text{skip}$
 $\quad \text{fi}$

The Iterative Command

- $\text{Do } B \rightarrow S \text{ oD}$
 - where $B \rightarrow S$ is a guarded command. This is equivalent to a while loop.
 - $\text{Do } (x >= 0) \rightarrow x := x - 1 \text{ oD}$
 $\equiv \text{while } (x >= 0) \{ x := x - 1 \}$

We can generalize in the guarded command language to:

```

Do B1 → S1
[] B2 → S2
...
[] Bn → Sn
oD

```

where $n \geq 0$, and $B_i \rightarrow S_i$ is a guarded command.

Note: Non Determinism is allowed.

- Let $\mathbf{BB} = B_1 \vee B_2 \vee \dots \vee B_n$
- $\mathbf{H}_0(\mathbf{R}) = \neg \mathbf{BB} \wedge \mathbf{R}$
 - Represents the set of states in which execution of DO terminates in 0 iterations with R true, as the guards are initially false
- $\text{wp}(\text{DO}, \mathbf{R}) = \exists k: 0 \leq k: \mathbf{H}_k(\mathbf{R})$
 - Represents the set of states in which execution of DO terminates in a bounded number of iterations with R true.

Example: What does the following calculate? How can we prove it?

$i, s = 1, b[0];$

Do $i < 11 \rightarrow i, s := i + 1, s + b[i]$ **OD**

{R: s = $\sum_{k=0}^{10} b[k]$ }

- **Invariant {P}** : Predicate that is true throughout the program
- **Guard Bi, BB:**
 - True on entry into the loop
 - May be true or false at the exit point of the loop => re-evaluate guard
 - The guard is always false after the loop terminates
 - **Postcondition {R}**: The postcondition should imply the Invariant and the negation of the guard i.e. $P \wedge \neg BB \Rightarrow R$
 - **Precondition{Q}**: Should imply the Invariant with initialisations.

Loop Template

```

{Q} ⇒ {P}
Do BB
    {P ∧ BB}
    “Loop Body”
    {P}
Od
{P ∧ ¬BB} ⇒ {R}

```

Program Verification

- Given a precondition, a postcondition and some code verify that the code when executed in a state satisfying the given precondition achieves the given postcondition.

```

{Q} : {Array b has values}
i,s:= 1,b[0]
Do i <> N
    i,s := i +1, s+b[i];
Od
{R}: {s = Σ k: 0<=k<11:b[k]}

```

Loop Termination

- To show that a loop terminates we introduce an integer function, **t**, where **t** is a function of the program variables i.e. an upper bound on the number of iterations still to be performed.
- **t** is called the **variant function** and it is a measure of the amount of work yet to be completed by the loop.
- Each iteration of the loop decreases **t** by at least one
- As long as execution of the loop has not terminated then **t** is bounded below by 0. Hence the loop must terminate.
- In our last example t: 11-i

Checklist for loops

- Show that **P** is true before the execution of a loop begins
- Show that $P \wedge \neg BB \Rightarrow R$ i.e. when the loop terminates the desired result is true.
- Show that $\{P \wedge Bi\} Si \{P\} 1 \leq i \leq n$ i.e. execution of each guarded command terminates with P true so that P is an invariant of the loop.
- Show that $P \wedge BB \Rightarrow (t > 0)$ so that the bound function i.e. “the amount of work yet to be done” is bounded from below as long as the loop has not terminated.
- Show that $\{P \wedge Bi\} t1 := t; Si; \{t < t1\}$ for $1 \leq i \leq n$ so that each loop iteration is guaranteed to decrease the bound function. In general **t** can only provide an upper bound on the number of iterations to be performed. Hence, it is called the bound function or the variant function.